



Efficient Solving Techniques for Answer Set Programming

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- 1 Answer Set Programming (ASP)
- 2 ASP computational tasks
 - Model Generation
 - Optimum answer set search
 - Cautious reasoning
- 3 Conclusion

1 Answer Set Programming (ASP)

2 ASP computational tasks

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3 Conclusion

Answer Set Programming (ASP)

- Declarative programming paradigm
- Based on the stable model (answer set) semantics

Idea:

1. Logic programs represent computational problems
2. Answer sets correspond to solutions
3. *Use a solver to find solutions*

Applications in several fields



Applications in several fields



Developing effective systems is a crucial research topic

- **Grounder**
 - Eliminates variables
 - Produces an equivalent propositional theory
- **Solver**
 - Works on propositional theory

Syntax:

$$\underbrace{a_1 \mid \dots \mid a_n}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_k, \sim b_{k+1}, \dots, \sim b_m}_{\text{body}}$$

Intuitive meaning:

“The head must be true whenever the body is true.”

Syntax:

$$\underbrace{a_1 \mid \dots \mid a_n}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_k, \sim b_{k+1}, \dots, \sim b_m}_{\text{body}}$$

Intuitive meaning:

“The head must be true whenever the body is true.”

Definition (Stable models)

An interpretation I is a stable model (answer set) of a program Π if I is a minimal model of Π^I , i.e., Π where the interpretation of negative literals is fixed by I .

Example

Program Π

$a \mid b \leftarrow c$

$a \leftarrow b$

$b \leftarrow a$

$c \leftarrow \sim d$

$d \leftarrow \sim c$

Interpretation I_1

a, b, c

Interpretation I_2

a, b, d

Example

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_1

a, b, c

Reduct Π^{I_1}

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_2

a, b, d

Example

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_1

a, b, c

Reduct Π^{I_1}

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

✓ I_1 is stable

Interpretation I_2

a, b, d

Example

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_1

a, b, c

Reduct Π^{I_1}

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim e$

Interpretation I_2

a, b, d

Reduct Π^{I_2}

~~$a \mid b \leftarrow c$~~
 $a \leftarrow b$
 $b \leftarrow a$
 ~~$c \leftarrow \sim d$~~
 $d \leftarrow \sim e$

✓ I_1 is stable

Example

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_1

a, b, c

Reduct Π^{I_1}

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

✓ I_1 is stable

Interpretation I_2

a, b, d

Reduct Π^{I_2}

~~$a \mid b \leftarrow c$~~
 $a \leftarrow b$
 $b \leftarrow a$
 ~~$c \leftarrow \sim d$~~
 $d \leftarrow \sim c$

✗ I_2 is not stable
✗ d is a model of Π^{I_2}

Properties of answer sets

- **Supportedness:** All atoms in answer set must be supported

Example

$b \leftarrow$

$a \leftarrow b, \sim c$

$I = \{a, b\}$ is an answer set and a and b are supported

- **Unfounded-free:** an answer set is unfounded-free

Example

$b \leftarrow a$

$a \leftarrow b$

$I = \{a, b\}$ is a supported model but it is not an answer set

Example (Travelling Salesman Problem)

Input: A weighted, directed graph $G = \langle V, E, \phi \rangle$
A vertex $s \in V$

Goal: Find the Hamiltonian cycle of minimum weight

% Guess a cycle

$in(x, y) \mid out(x, y) \leftarrow \forall(x, y) \in E$ } Guess

% A vertex can be reached only once

$\leftarrow \#count\{1 : in(x, y) \mid y \in V\} = 1 \quad \forall x \in V$
 $\leftarrow \#count\{1 : in(x, y) \mid x \in V\} = 1 \quad y \in V$ } Check

% All vertices must be reached

$\leftarrow not\ reached(x) \quad \forall x \in V$
 $reached(y) \leftarrow in(s, y) \quad \forall y \in V$
 $reached(y) \leftarrow reached(x), in(x, y) \quad \forall(x, y) \in E$ } Aux. Rules

% Minimize the sum of distances

$\leftarrow in(x, y) \ [\phi(x, y)] \quad \forall(x, y) \in E$ } Optimize

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Computational tasks and applications

1. Model generation

- Given a ground ASP program Π , find an answer set of Π
→ [Balduccini et al., LPNMR 2001; Gebser et al, TPLP 2011]

2. Optimum answer set search

- Given a ground ASP program Π , find an answer set of Π with the minimum cost
→ [Marra et al., JELIA 2014; Koponen et al., TPLP 2015]

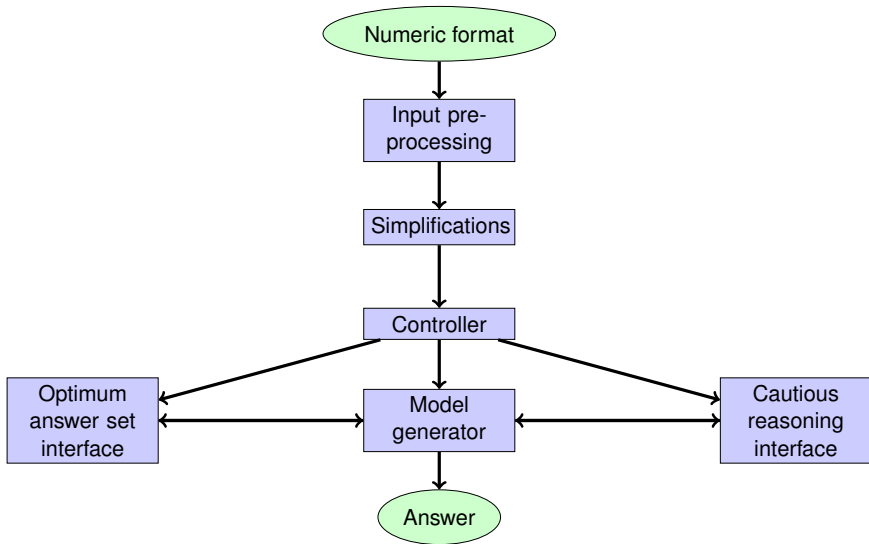
3. Cautious reasoning

- Given a ground ASP program Π and a ground atom a , check whether a is true in **all** answer sets of Π
→ [Arenas et al., TPLP 2003; Eiter, LPNMR 2005]

Computational tasks: complexity

Computational Task	Normal Programs	Disjunctive Programs
Model Generation	NP-complete	Σ_2^P -complete
Optimum Answer Set Search	Δ_2^P -complete	Δ_3^P -complete
Cautious Reasoning	coNP-complete	Π_2^P -complete

Architecture of an ASP solver



Preprocessing of the input program

- Deletion of duplicate rules
 - > Even more than 80% in some benchmarks
- Deterministic inferences
 - > Deletion of satisfied rules
- Clark's completion
 - > Constraints for discarding unsupported models

Simplifications

- In the style of SATELITE [Eén and Biere, SAT 2005]
 - > Subsumption, self-subsumption, literals elimination

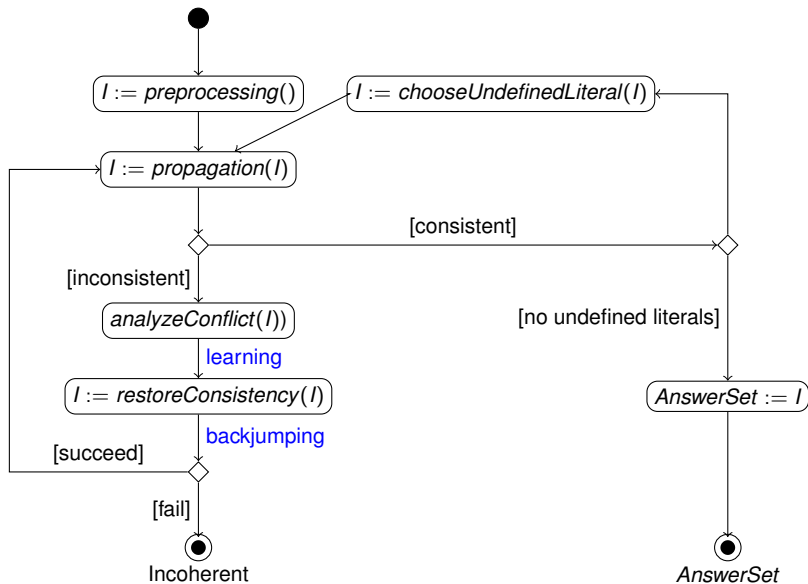
1 Answer Set Programming (ASP)

2 ASP computational tasks

- **Model Generation**
- Optimum answer set search
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Model Generator



Derivation Rules

1. Unit propagation (from SAT)
2. Aggregates propagation (from Pseudo-Boolean)
3. Unfounded-free propagation (ASP specific)

Unit and Aggregate propagation

- Infer a literal if it is the only one which can satisfy a rule

Example (Unit propagation)

$a \leftarrow b, c.$

If b and c are **true** then a must be **true**

- Uses aggregates for further inferences

Example (Aggregate propagation)

$\leftarrow \#sum\{1 : d; 2 : e; 1 : f\} \geq 2$

If d is **true** then e and f must be **false**

- All atoms in an unfounded set are inferred as false

Example (Unfounded set)

$a \leftarrow b$

$b \leftarrow a$

$\{a, b\}$ is an unfounded set, thus a and b are inferred as **false**

- HCF programs

- Unfounded-free check can be done in polynomial time
- Algorithm based on **source pointers** [Simons et al., Artif. Intell. 2002]

- non-HCF programs

- Unfounded-free check is co-NP complete
- Algorithm based on calls to a SAT oracle [Koch et al., Artif. Intell. 2003]
 - **Input:** an input program Π and an interpretation I
 - **Output:** a formula φ such that I is unfounded-free if and only if φ is unsatisfiable

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi'\} \cup \{\{\neg p \mid p \in I\}\}$$

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim c$

Interpretation I_1

a, b, c

Interpretation I_2

a, b, d

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi^I\} \cup \{\{\neg p \mid p \in I\}\}$$

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Reduct Π^{I_1}

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 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim e$

Interpretation I_2

a, b, d

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Reduct Π^{I_1}

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
 $d \leftarrow \sim e$

$\varphi(\Pi, I_1)$

$a \vee b \vee \neg c$
 $a \vee \neg b$
 $b \vee \neg a$
 c
 $\neg a \vee \neg b \vee \neg c$

Interpretation I_2

a, b, d

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi^I\} \cup \{\{\neg p \mid p \in I\}\}$$

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$a \mid b \leftarrow c$
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a, b, c

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 $b \leftarrow a$
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 $d \leftarrow \sim e$

$\varphi(\Pi, I_1)$

$a \vee b \vee \neg c$
 $a \vee \neg b$
 $b \vee \neg a$
 c
 $\neg a \vee \neg b \vee \neg c$

✓ Unsatisfiable

Interpretation I_2

a, b, d

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi^I\} \cup \{\{\neg p \mid p \in I\}\}$$

Program Π

$a \mid b \leftarrow c$
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$\varphi(\Pi, I_1)$

$a \vee b \vee \neg c$
 $a \vee \neg b$
 $b \vee \neg a$
 c
 $\neg a \vee \neg b \vee \neg c$

✓ Unsatisfiable

Interpretation I_2

a, b, d

Reduct Π^{I_2}

$a \mid b \leftarrow e$
 $a \leftarrow b$
 $b \leftarrow a$
 $e \leftarrow \sim d$
 $d \leftarrow \sim e$

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi^I\} \cup \{\{\neg p \mid p \in I\}\}$$

Program Π

$a \mid b \leftarrow c$
 $a \leftarrow b$
 $b \leftarrow a$
 $c \leftarrow \sim d$
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Reduct Π^{I_1}

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 $a \leftarrow b$
 $b \leftarrow a$
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$\varphi(\Pi, I_1)$

$a \vee b \vee \neg c$
 $a \vee \neg b$
 $b \vee \neg a$
 c
 $\neg a \vee \neg b \vee \neg c$

✓ Unsatisfiable

Interpretation I_2

a, b, d

Reduct Π^{I_2}

$a \mid b \leftarrow e$
 $a \leftarrow b$
 $b \leftarrow a$
 $e \leftarrow \sim d$
 $d \leftarrow \sim e$

$\varphi(\Pi, I_2)$

$a \vee \neg b$
 $b \vee \neg a$
 d
 $\neg a \vee \neg b \vee \neg d$

Example

$$\varphi(\Pi, I) := \{(H(r) \cap I) \cup \{\neg b \mid b \in B^+(r)\} \mid r \in \Pi^I\} \cup \{\{\neg p \mid p \in I\}\}$$

Program Π

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$a \mid b \leftarrow c$
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$\varphi(\Pi, I_1)$

$a \vee b \vee \neg c$
 $a \vee \neg b$
 $b \vee \neg a$
 c
 $\neg a \vee \neg b \vee \neg c$

✓ Unsatisfiable

Interpretation I_2

a, b, d

Reduct Π^{I_2}

$a \mid b \leftarrow e$
 $a \leftarrow b$
 $b \leftarrow a$
 $e \leftarrow \sim d$
 $d \leftarrow \sim e$

$\varphi(\Pi, I_2)$

$a \vee \neg b$
 $b \vee \neg a$
 d
 $\neg a \vee \neg b \vee \neg d$

✗ $\{d\}$ is a model

Learning

- Detect the reason of a conflict
- Learn constraints using 1-UIP schema

Deletion Policy

- Exponentially many constraints \rightarrow forget something
- Less “useful” constraints are removed

Search Restarts

- Avoid unfruitful branches by restarting the search
- Based on some heuristic sequence

Branching Heuristics

- Look back MINISAT heuristic

- **Find the answer set with the minimum cost**
 - **Input:** a propositional program Π
 - **Output:** an optimum answer set of Π

- Based on MaxSAT algorithms
 - Model-guided
 - Core-guided

1 Answer Set Programming (ASP)

2 ASP computational tasks

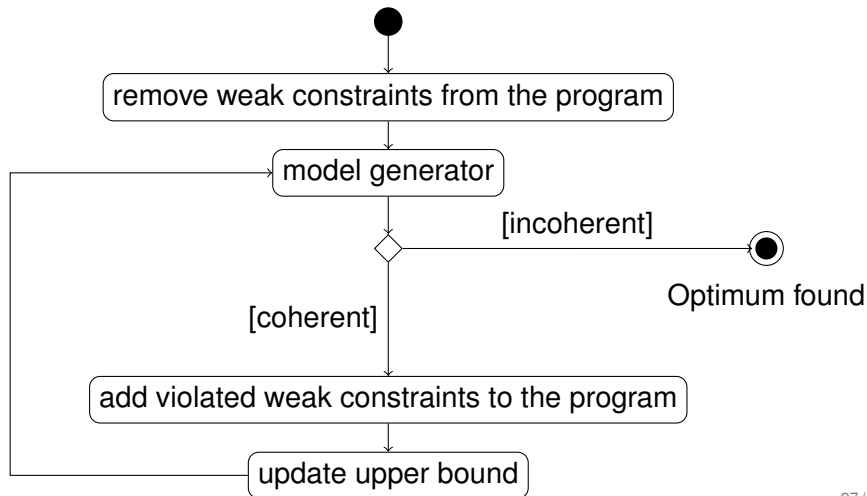
- Model Generation
- Optimum answer set search
- Cautious reasoning

3 Conclusion

- **Model-guided algorithms: OPT, BASIC and MGD**
 - + Easy to implement
 - + Work well on particular domains
 - + Produce feasible solutions during the search
 - Poor performances on industrial instances
- **Core-guided algorithms: PMRES and OLL**
 - + Good performances on industrial instances
 - Do not produce feasible solutions (in general)
 - The implementation is usually nontrivial

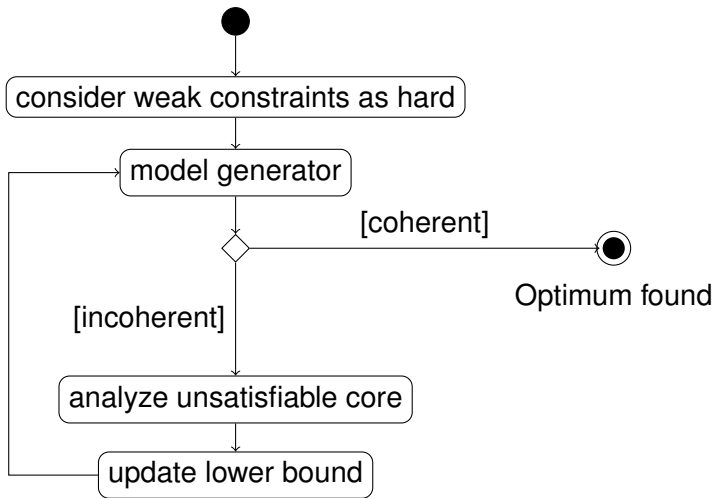
Model-guided algorithms

I need a solution! Give me any answer set



Core-guided algorithms

I feel lucky! Try to satisfy all weak constraints

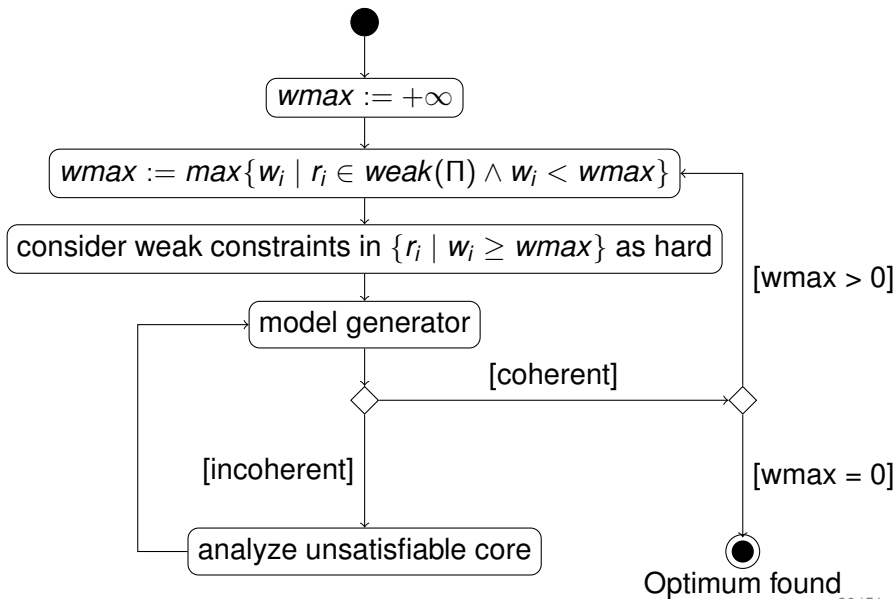


1. Generic technique

→ can be applied to PMRES, OLL, ...

2. Force the ASP solver to concentrate on weak constraints with higher weights

Stratification



1 Answer Set Programming (ASP)

2 ASP computational tasks

- Model Generation
- Optimum answer set search
- **Cautious reasoning**

3 Conclusion

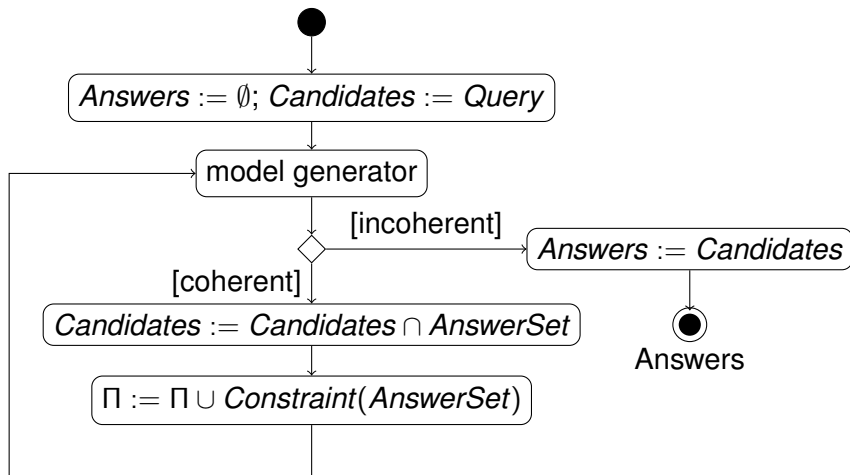
- Formally, an atom a is a **cautious consequence** of a program Π if a belongs to all stable models of Π

Compute cautious consequences

- **Input:** a propositional program Π
- **Output:** all cautious consequences of Π

- Enumeration of models (DLV)
- Overestimate reduction (CLASP)
- Iterative coherence testing (WASP)

Cautious reasoning by enumeration of models



Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow \text{not } e$ $e \leftarrow \text{not } d$ % either d or e

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$

Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow \text{not } e$ $e \leftarrow \text{not } d$ % either d or e
 $\leftarrow a, c, d$ % added after step 1

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$

Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow \text{not } e$ $e \leftarrow \text{not } d$ % either d or e
 $\leftarrow a, c, d$ % added after step 1
 $\leftarrow a, c, e$ % added after step 2

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{a, c, e\}$	\emptyset	$\{a, c\}$

Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
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 $\leftarrow a, c, d$ % added after step 1
 $\leftarrow a, c, e$ % added after step 2
 $\leftarrow b, c, d$ % added after step 3

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{a, c, e\}$	\emptyset	$\{a, c\}$
3	$\{b, c, d\}$	\emptyset	$\{c\}$

Example

Program Π

$a \leftarrow not\ b$ $b \leftarrow not\ a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow not\ e$ $e \leftarrow not\ d$ % either d or e
 $\leftarrow a, c, d$ % added after step 1
 $\leftarrow a, c, e$ % added after step 2
 $\leftarrow b, c, d$ % added after step 3
 $\leftarrow b, c, e$ % added after step 4

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{a, c, e\}$	\emptyset	$\{a, c\}$
3	$\{b, c, d\}$	\emptyset	$\{c\}$
4	$\{b, c, e\}$	\emptyset	$\{c\}$

Example

Program Π

$a \leftarrow not\ b$ $b \leftarrow not\ a$ % either a or b
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Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{a, c, e\}$	\emptyset	$\{a, c\}$
3	$\{b, c, d\}$	\emptyset	$\{c\}$
4	$\{b, c, e\}$	\emptyset	$\{c\}$
5	<i>Incoherent</i>	$\{c\}$	$\{c\}$

Example

Program Π

$a \leftarrow not\ b$ $b \leftarrow not\ a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
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 $\leftarrow a, c, d$ % added after step 1
 $\leftarrow a, c, e$ % added after step 2
 $\leftarrow b, c, d$ % added after step 3
 $\leftarrow b, c, e$ % added after step 4

Query Q

a, b, c

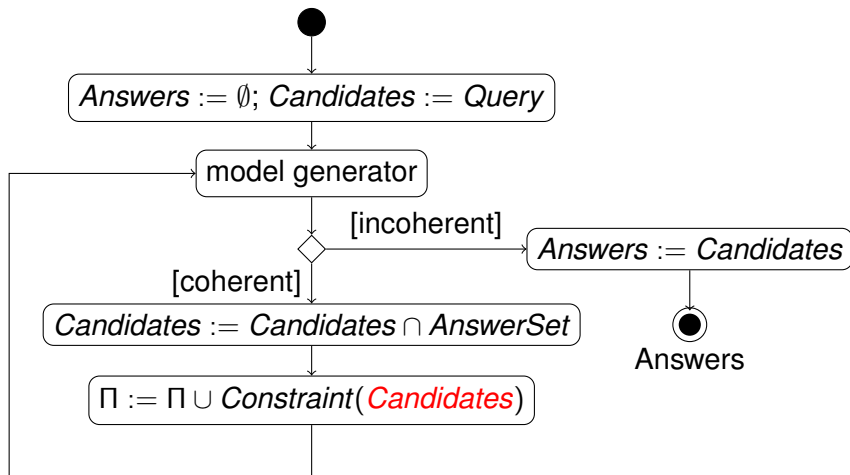
Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{a, c, e\}$	\emptyset	$\{a, c\}$
3	$\{b, c, d\}$	\emptyset	$\{c\}$
4	$\{b, c, e\}$	\emptyset	$\{c\}$
5	<i>Incoherent</i>	$\{c\}$	$\{c\}$

Cautious reasoning by enumeration of models

- + Easy to be implemented
- Redundant computation
- Poor performances
- Does not produce answers during the computation

Cautious reasoning by overestimate reduction



Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow \text{not } e$ $e \leftarrow \text{not } d$ % either d or e

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$

Example

Program Π

```
a ← not b   b ← not a   % either a or b  
c ← a       c ← b  
d ← not e   e ← not d   % either d or e  
← a, c           % added after step 1
```

Query Q

a, b, c

Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$

Example

Program Π

```
a ← not b   b ← not a   % either a or b  
c ← a       c ← b  
d ← not e   e ← not d   % either d or e  
  
← c                               % added after step 2
```

Query Q

a, b, c

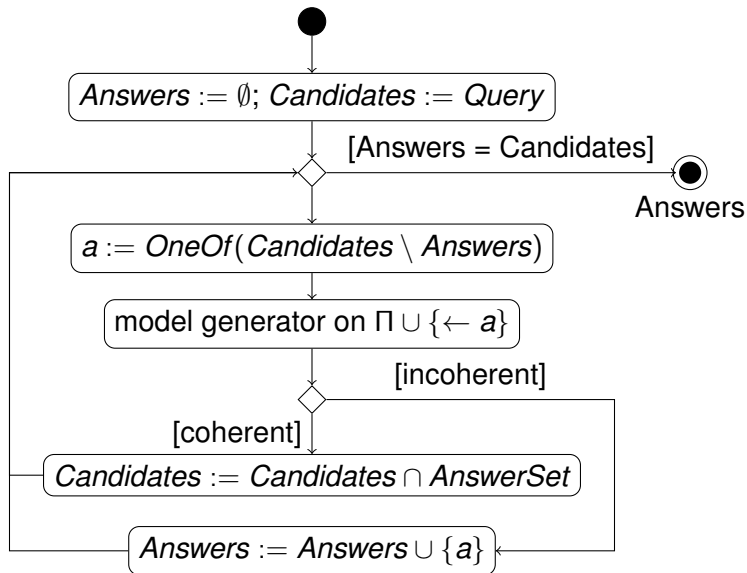
Execution

Step	Stable model	Underestimate	Overestimate
0		\emptyset	$\{a, b, c\}$
1	$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	$\{b, c, d\}$	\emptyset	$\{c\}$
3	<i>Incoherent</i>	$\{c\}$	$\{c\}$

Cautious reasoning by overestimate reduction

- + Force each stable model to remove at least one candidate from the overestimate
- Does not produce answers during the computation

Cautious reasoning by iterative coherence testing



Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
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Execution

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Program Π

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Execution

Step	OneOf	Stable model	Underestimate	Overestimate
0			\emptyset	$\{a, b, c\}$
1		$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	c	<i>Incoherent</i>	$\{c\}$	$\{a, c\}$

Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
 $d \leftarrow \text{not } e$ $e \leftarrow \text{not } d$ % either d or e

Query Q

a, b, c

Execution

Step	OneOf	Stable model	Underestimate	Overestimate
0			\emptyset	$\{a, b, c\}$
1		$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	c	<i>Incoherent</i>	$\{c\}$	$\{a, c\}$
3	a	$\{b, c, d\}$	$\{c\}$	$\{c\}$

Example

Program Π

$a \leftarrow \text{not } b$ $b \leftarrow \text{not } a$ % either a or b
 $c \leftarrow a$ $c \leftarrow b$
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a, b, c

Execution

Step	OneOf	Stable model	Underestimate	Overestimate
0			\emptyset	$\{a, b, c\}$
1		$\{a, c, d\}$	\emptyset	$\{a, c\}$
2	c	<i>Incoherent</i>	$\{c\}$	$\{a, c\}$
3	a	$\{b, c, d\}$	$\{c\}$	$\{c\}$

Cautious reasoning by iterative coherence testing

- + Produce sound answers during the computation
- + Good performances
- The function OneOf is crucial for the performances

Anytime variants

- Often termination cannot be achieved in reasonable time
- Anytime algorithms are crucial for such cases to produce some sound answers

It is important to be anytime

The problem is Π_2^P -complete



There are **a few** instances that are Π_2^P -hard

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Good news!

Any algorithm for cautious reasoning can be anytime

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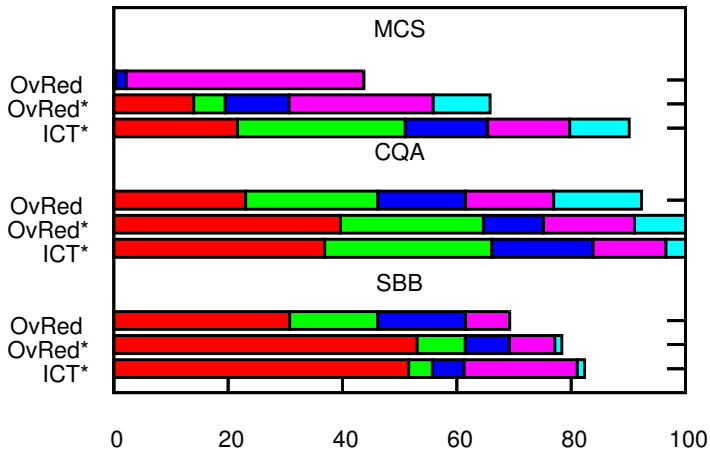
Good news!

Any algorithm for cautious reasoning can be anytime

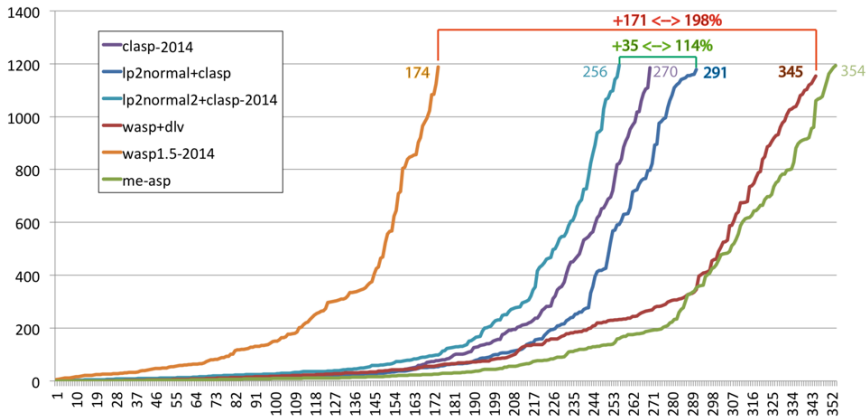
- Just check for new sound answers after each restart

Cautious reasoning

10 seconds 1 minute 2 minutes 5 minutes Up to timeout



State of the art



1 Answer Set Programming (ASP)

2 ASP computational tasks

- Model Generation
- Optimum answer set search
- Cautious reasoning

3 Conclusion

ASP solving require solutions for several computational tasks

- Model generation
 - Preprocessing, CDCL-like algorithm
- Optimum answer set search
 - Model and core-guided algorithms
- Cautious reasoning
 - Framework of anytime algorithms

■ ASP systems

- CLASP (<http://potassco.sourceforge.net/>)
- CMODELS (<http://www.cs.utexas.edu/users/tag/cmodels/>)
- DLV (<http://www.dlvsystem.com/>)
- IDP (<https://dtai.cs.kuleuven.be/software/idp>)
- LP2SAT (<http://research.ics.aalto.fi/software/asp/download/>)
- MEASP (<https://www.mat.unical.it/ricca/me-asp/>)
- WASP (<http://alviano.github.io/wasp/>)

Thank you!

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